

Year 3 Parakeets Computing Autumn 2



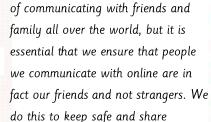
Animations

Key Vocabulary	Definition
Animation	A process by which still pictures appear to move
Background	A non-moving image that appears behind the animated images.
Communication	The sharing or exchanging of information by speaking, writing, or using some other medium.
E-safety	E-Safety at a simple level means being safe on the internet.
Flip book	A book with pictures drawn in a way that makes them appear to move when the pages are flicked.
Frame	A single image in an animation.
Image	A picture
Onion skinning	A process where the shadow image of the previous frame is present to help you line up the objects of the animation correctly.
Sequence	A set of related events, movements or items that follow each other in a particular order.
Stop motion	A technique whereby the camera is repeatedly stopped and started, for example to give animated figures the impression of movement.

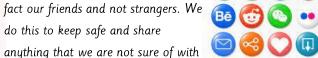








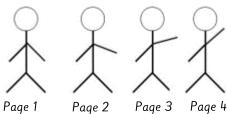
Technology has given us endless ways

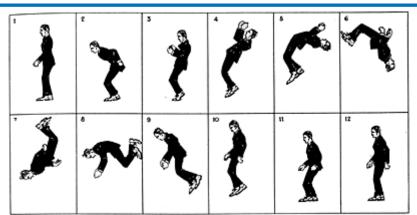


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a trusted adult.

Flip book using stop frame animation





Storyboarding-Storyboards can be used to plan animations. They help you to plan your different frames.

Animations have been around for many years – even before computers! Stop-frame animations work in the following way:

-A number of pictures are drawn or taken of an object or picture. -In each drawing or picture, the object has been moved slightly. Each picture is called a frame. When the frames are shown in a sequence, an illusion is created where it looks as though the object is moving! Lots of movies and TV programmes are animated.

These include cartoons, and films like Wallace and Gromit and Chicken Run.



Wallace and Gromit used models to make the show. The models were moved millimetre by millimetre in each shot taken to make it look like the characters were moving and talking.











